Bachelor of Arts Degrees

Economics
Social Sciences, emphasis in Economics (see Religion, emphasis in Judaic Studies (see Religion)

Philosophy, Politics and Law (see Interdisciplinary Studies)

Middle East Studies (see History)

Linguistics/Psychology (see Linguistics)

Middle East Studies (see Middle East Studies)

Narrative Studies (see English)

Neuroscience (see Neuroscience)

Non-Governmental Organizations and Social Change (see Sociology)

Philosophy, Politics and Law (see Philosophy)

Political Economy (see Economics)

Religion, emphasis in Judaic Studies (see Religion)

Social Sciences, emphasis in Economics (see Economics)

Social Sciences, emphasis in Psychology (see Psychology)

Visual and Performing Arts Studies (see Dramatic Arts)

Bachelor of Science

Arts, Technology and the Business of Innovation (see the Academy)

Biochemistry (see Biological Sciences)

Biophysics (see Physics and Astronomy)

Business Administration (Cinematic Arts) (see Business)

Business Administration (International Relations) (see Business)

Computational Neuroscience (see Neuroscience)

Computer Science/Business Administration (see Engineering)

Economics/Mathematics (see Mathematics)

Environmental Science and Health (see Environmental Studies)

Environmental Studies (see Environmental Studies)

GeoDesign (see Spatial Sciences Institute)

Global Health Studies (see Medicine)

Physical Sciences (see Physics)

Physics/Computer Science (see Physics and Astronomy)

Minors

American Popular Culture (see American Studies and Ethnicity)

American Studies and Ethnicity (see American Studies and Ethnicity)

Animation and Digital Arts (see Cinematic Arts)

Arabic and Middle East Studies (see Cinematic Arts)

Biotechnology (see Biological Sciences)

Business Law (see Business)

Cinema-Television for the Health Professions (see Medicine)

Communication and the Entertainment Industry (see Communication)

Communication Design (see Art and Design)

Communication Law and Media Policy (see Communication)

Computational Biology and Bioinformatics (see Biological Sciences)

Computer and Digital Forensics (see Engineering)

Construction Planning and Management (see Engineering)

Consumer Behavior (see Business)

Craniofacial and Dental Technology (see Dentistry)

Critical Approaches to Leadership (see Interdisciplinary Studies)

Cultural Studies (see English)

Cultures and Politics of the Pacific Rim (see East Asian Languages and Cultures)

Digital Studies (see Cinematic Arts)

Early Modern Studies (see English)

East Asian Area Studies (see East Asian Area Studies)

Engineering Management (see Engineering)

Enterprise Information Systems (see Engineering)

Environmetrics (see Environmental Studies)

Folklore and Popular Culture (see Anthropology)

Forensics and Criminality (see Sociology)

Game Animation (see Cinematic Arts)

Game Audio (see Cinematic Arts)

Game Entrepreneurism (see Cinematic Arts)

Gender Studies (see Gender Studies)

Geobiology (see Earth Sciences)

Global Communication (see Communication)

Health Care Studies (see Medicine)

Health Communication (see Communication)

Human Rights (see Political Science)

Innovation: The Digital Entrepreneur (see Engineering)

Interdisciplinary Archaeology (see Religion)

International Health, Development, and Social Justice (see Interdisciplinary Studies)

International Policy and Management (see International Relations)

Jewish American Studies (see Judaic Studies)

Judaic Studies (see Judaic Studies)

Korean Studies (see East Asian Area Studies)

Latin American Studies (see Spanish and Portuguese)

Law and Public Policy (see Public Policy)

Law and Society (see Political Science)

Managing Human Relations (see Sociology)

Mathematical Finance (see Mathematical Finance)

Middle East Studies (see Middle East Studies)

Musical Theatre (see Music)

Narrative Structure (see English)

Natural Science (see Biological Sciences)

Neuroscience (see Neuroscience)

Nonprofits, Philanthropy and Volunteerism (see Public Policy)

Performing Arts Studies (see Dramatic Arts)

Photography and Social Change (see Sociology)

Political Organizing in the Digital Age (see Political Science)

Psychology and Law (see Psychology)

Race, Ethnicity and Politics (see Political Science)

Interdisciplinary Programs

Undergraduate Programs

Bachelor of Arts

American Studies and Ethnicity (see American Studies and Ethnicity)

American Studies and Ethnicity (African American Studies) (see American Studies and Ethnicity)

American Studies and Ethnicity (Asian American Studies) (see American Studies and Ethnicity)

American Studies and Ethnicity (Chicano/Latino Studies) (see American Studies and Ethnicity)

Animation and Digital Arts (see Cinematic Arts)

Cognitive Science (see Psychology)

East Asian Area Studies (see East Asian Area Studies)

Environmental Science and Health (see Environmental Studies)

Environmental Studies (see Environmental Studies)

Gender Studies (see Gender Studies)

Global Studies (see Anthropology)

Health and Humanity (see Health and Humanity)

History and Social Science Education (see History)

Interdisciplinary Archaeology (see Religion)

Interdisciplinary Studies (see Interdisciplinary Studies)

International Relations (Global Business) (see International Relations)

Law, History and Culture (see History)

Linguistics/East Asian Languages and Cultures (see Linguistics)

Linguistics/Philosophy (see Linguistics)

Middle East Studies (see Middle East Studies)

Narrative Studies (see English)

Neuroscience (see Neuroscience)

Non-Governmental Organizations and Social Change (see Sociology)

Philosophy, Politics and Law (see Philosophy)

Political Economy (see Economics)

Religion, emphasis in Judaic Studies (see Religion)

Social Sciences, emphasis in Economics (see Economics)
Resistance to Genocide (see History)
Russian Area Studies (see Slavic Languages and Literatures)
Science, Technology and Society (see Sociology)
Science Visualization (see Cinematic Arts)
Social Entrepreneurship (see Business)
Southeast Asia and its People (see Anthropology)
Spatial Studies (see Spatial Sciences Institute)
Thematic Approaches to the Humanities and Society (see Thematic Option)
Theories of Art (see Philosophy)
3-D Animation (see Engineering)
3-D Art for Games (see Art and Design)
2-D Art for Games (see Art and Design)
Video Game Design and Management (see Engineering)
Visual Culture (see Art History)

Programs
Collaborative Learning Projects (see Learner Centered Curricula)
Honors in Multimedia Scholarship (see Cinematic Arts)
Individual Programs of Study (see Learner Centered Curricula)
Liberal Arts Modules (see Thematic Option)

Graduate and Professional Programs

Degrees
Master’s Degrees
Cell and Neurobiology (see Medicine)
Clinical, Biomedical and Translational Investigations (see Medicine)
Construction Management (see Engineering)
Green Technologies (see Engineering)
Health Systems Management Engineering (see Engineering)
Medical Device and Diagnostic Engineering (see Engineering)
Philosophy and Law (see Philosophy)
Public Diplomacy (see Communication)

Graduate Certificates
Digital Media and Culture (see Cinematic Arts)
Health Systems Operations (see Engineering)
Innovation (see Graduate School)
Optimization and Supply Chain Management (see Business)

Sustainable Cities (see Public Policy)
Sustainable Design (see Architecture)
Transportation Systems (see Engineering)
Visual Studies (see Art History)

Doctor of Philosophy
Computational Biology and Bioinformatics (see Biological Sciences)
Health Economics (see Pharmacy)
Molecular Pharmacology and Toxicology (see Pharmacy)
Pharmaceutical Sciences (see Pharmacy)
Physiology and Biophysics (see Medicine)